

# Andrew Do

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## Education

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### University of Central Florida

*Bachelor of Science, Computer Science*

Orlando, FL

May 2027

- **Focuses:** Full Stack Development, UX/UI Design, Product Design
- **Coursework:** Object Oriented Programming, Discrete Structures, Computer Science 1 & 2

## Skills

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**Programming/Scripting Languages:** HTML, CSS, JavaScript, TypeScript, C, Java, Python

**Frameworks/Libraries:** React, Node.js, Next.js, Express, Tailwind CSS

**Tools:** Figma, MongoDB, Github, Vercel, Jira, Trello, Affinity Photo

## Experiences

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### Full-Stack Developer Intern - Prodisphere

March 2025 - Present

- Independently leading the development of Prodisphere's flagship web and mobile platform and setting the long-term technical foundation for future developers at Prodisphere to work upon
- Designed the entire UX/UI in **Figma**, establishing design standards for Prodisphere's platform
- Building scalable, reusable components and pages in **React**, **TypeScript**, and **Tailwind CSS**
- Collaborated with leadership in an agile environment using **Jira** to manage sprints and track progress

### Website Designer - Knights Records

March 2025 - Present

- Collaborated with a teammate to design and develop Knight Records' website using **Figma**, **HTML**, **CSS**, and **JavaScript**, aligning closely with the club president's direction and specifications

## Projects

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### Personal Portfolio | [andrewdo.net](http://andrewdo.net)

- Deployed a website using **Vercel** that showcases my work and personality throughout my career
- Designed the UI in **Figma** and created various assets using **Affinity Photo** and **FigJam**
- Developed the site using **HTML**, **CSS**, and **JavaScript**

### F1Stats | [f1statstracker.vercel.app](http://f1statstracker.vercel.app)

- Designed and prototyped a full-stack web application for real-time F1 data using **Figma**
- Developed interactive views using **EJS templating** alongside **HTML**, **CSS**, and **JavaScript**
- Implemented a **RESTful API** with **Node.js** and **Express** to fetch live data from the Ergast API

### Onyx | *Flashcards App*

- Designed a full-stack web-based flashcards app in **Figma** and coded in **HTML**, **CSS**, **JavaScript**
- Implemented a **RESTful API** to handle user authentication and data storage using **Node.js** and **Express**
- Utilized **MongoDB** to store user profiles, custom flashcards, and study sets
- Secured user credentials with **bcrypt hashing** and **JWT authentication** for session management
- Added a text editor using **Quill.js** to enable users to format flashcards with bold, italics, subscripts, etc.

### Blitz | *NFL Card Game*

- Developed an NFL-themed football card game in **C**, implementing a player vs CPU gameplay system with collectible player cards, randomized pack openings, and an in-game economy system
- Integrated file I/O operations to load and manage real-world NFL player data